



MICHAEL HULET

iOS DEVELOPER

CAREER SUMMARY

I am an iOS developer with **nearly a decade of technical experience**, who's knowledgeable in multiple programming languages, frameworks, and stacks. I have proven experience working in a fast-paced startup environment and leading a team of developers.

PROFESSIONAL SKILLS

- Swift, Objective-C, JavaScript, Python
- iOS, watchOS, tvOS development and debugging & testing using Xcode
- Git, GitHub, BitBucket
- Back-end & front-end web development
- Debugging and memory management
- Coding best practices
- Agile/Scrum development processes

CONTACT ME

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WORK EXPERIENCE

Founding iOS Engineer

Quevis, LLC | January 2022 - Present

- Architect and build from scratch modern app for Apple platforms
- Collaborate with other iOS engineer, backend, and Android teams
- Implement custom WebSocket-based protocol for server comms
- Use reactive patterns to synchronize SwiftUI, Core Data, network

Senior iOS Developer

Celero Commerce | June 2020 - August 2021

- Architect, build, document, and test new features and bug fixes
- Facilitated transition away from outsourced team
- Kanban-based workflow with team distributed across continents
- Build robust automated test suite to ensure ongoing reliability
- Maintain existing codebase while leading redesign efforts

Lead iOS Developer

Aloomba, LLC | February 2019 - April 2020

- Architect, build, and document new features, bug fixes, and utilities
- Tailor apps to each client's wants and needs and designers' layouts
- Agile ticket-based workflow with strong cross-team coordination
- Collaborate with and mentor a team of interns
- Refactor, modernize, and maintain a large, mature codebase

PROJECTS

RazorSync | Celero Commerce

Field Services Manager | iOS App

- VIPER architecture for high testability
- Persistence driven by Core Data
- Thorough unit testing with XCTest
- Dependencies managed via CocoaPods
- Version controlled with Git and Azure DevOps

FestApp | Aloomba

Mobile Event Guide | iOS App

- AutoLayout with Interface Builder and Masonry
- Implements several different APIs and SDKs
- Custom Node.js-based command line tool to configure apps
- Used by over 1,000,000 eventgoers at over 300 events annually